DALEY THOMPSON'S
OLYMPIC CHALLENGE
IK+
RAMBO III
PREDATOR
PLATOON

LOOK OUT FOR THESE FANTASTIC GAMES FROM

The Hit Squad

Central control to Lone Wolf...
parachute into hostile territory...
locate enemy concentration camp...
release captives interned there...
repeat...
Operation Wolf; an exciting new concept in computer games, in which the enemy shoot at you from the screen. Gun in hand, you must traverse hostile terrain, seeking your fellow countryman being held prisoner in a concentration camp. Make your way through jungle filled with hostile soldiers, destroy any enemy installations and free all townships you encounter, with no food, no chopper cover, not nearly enough ammo and no idea if you are going to make it back... volunteers only!

LOADING

ATARI ST

Switch your computer off. Insert disc in the disc drive and switch the computer back on. The program will load automatically. Follow on screen instructions.

AMIGA 500

Switch your computer off. Disconnect the external disc drive. Insert disc A in the internal disc drive. Switch the computer back on and the program will load automatically.

AMIGA 1000

Switch your computer off. Disconnect the external disc drive. Boot up with the system disc. When the workbench icon appears, insert the program and it will load automatically.

CONTROLS

The game is played with the help of a mouse. The left button activates machine gun fire, and the right button drops grenades.

GAMEPLAY

Operation Wolf comprises six levels of lethal arcade action, each increasing in difficulty as you progress. You are armed with a sub/machine gun with limited ammunition and a small number of grenades. Extra ammunition and grenades can be collected by shooting at them when they appear on the screen. Animals, if shot will sometimes drop these items, however under no circumstances should you shoot any innocent civilians. You must protect the hostages on levels five and six from any harm in order to ensure their safe escape. Your energy level is shown on the right hand side of the screen and this will decrease if you are shot by a solitary soldier, (substantially if you are shot by a vehicle or you accidentally kill a civilian or hostage). As you complete each level, a small amount of your energy is replenished and when you have just a few units left, the display will flash. To complete each level you must shoot and destroy the relevant number of soldiers, tanks, helicopters, etc, as displayed on the bottom of the screen. This will probably be the most dangerous mission you have ever undertaken. Be alert, be strong and above all be careful!

STATUS AND SCORING

Status panel shows score, number of bullet magazines left, number of grenades and damage level. Also shown on each level is the number of baddies which need to be eliminated in order to complete level and number of hostages rescued. Points awarded for disposing of baddies vary depending on type. Points are also awarded for completing each level. When damage level is full, player is DEAD, there is one 'continue' option. Player's damage is increased if a civilian is shot.

SURVIVAL SUMMARY

Magazines - Shooting this gives one extra magazine of ammunition.

Grenades - Shooting this gives one extra rocket bomb, up to a max of 5.

Free (AMIGA) - Shooting this gives an increased rate of fire for one magazine

P - Shooting this improves your physical condition. Enemy missile fire can be shot down before it hits you. Vehicles can be destroyed by bullets, but they must be hit several times.

HINTS & TIPS

* Don't constantly fire - save bullets.
* Save grenades for large groups of enemies.
* Shoot enemies which inflict most damage first.

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The Hit Squad,
P.O. Box 350,
Manchester.
M60 2LX