

GENERAL MEETING

TUESDAY
February 3rd 1998
8:00PM

New Location!!
St. Leander School
Davis Street - San Leandro
Direction inside...

Meet your Valentine on the SLCC BBS!!

Inside the 6502 West @ 510+895-8022

Tell Them Bob Sent You!!

SLCC
P.O. BOX 1506
San Leandro, CA 94577-0374



373 09/30/98

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D.O.M. FEBRUARY 1998 - SUMMARY

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The front has five Games from the Bellcom library. Four Arcade action, and one gRaphic T(ext)/ADV(enture).

This disk back features Bellcom's Movie DEMO #3, with 6 short, animated cartoons. They will autorun when you boot this side withOUT BASIC. I added another Game program (SABTAGE.BAS) to fill out this side. To access it, use the front side's FULMenu. I warn you- it's FAST & TOUGH!

DIRECTORY of DISK #1602

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Front:- Boot With BASIC!

* D.O.M.-->	000	*<-No.	1602a	000
*SAN LEANDRO	000	*COMP..	CLUB	000
DOS	SYS 039	SLCC1602DOC		026
AUTORUN	SYS 002	HELLO		010
MENU	034	CATNAP	OBJ	101
LOSTTOMB	OBJ 230	SPACEBAL	OBJ	035
XAGON	OBJ 140	ZETAFAIROBJ		088
	002	FREE	SECTORS	

Back:- Boot WithOUT BASIC! (For SABTAGE.BAS use FULMenu!)

*DOS	SYS 039	*DUP	SYS	042
SABTAGE	BAS 055	*AUTORUN	SYS	052
*CAT	MVM 068	*IRISHJIG	MVM	090
*NIGHTOUT	MVM 101	*ROSE	MVM	060
*SCRAP	MVM 094	*NOPING	MVM	101
	005	FREE	SECTORS	

PROGRAM DETAILS

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CATNAP.OBJ is an Arcade type Game in which you try to knock the yowling cats off the wall. It looks very much like a popular one by Synapse. It is a 'ZIMAC' program by J.M. Ford. There are five SELEctable skill levels, and a five minute clock to beat. For one player with JoyStick. It will load & RUN even if BASIC is in your machine.

LOSTTOMB.OBJ- a gRaphic ADventure Game (for 1 player with JoyStick), in which you get to explore a mysterious Amazonian pyramid. It's instructions are very specific and complete; they list the programmers as Steve & Bruce (whoever they are?). It will not RUN if BASIC is in your computer. Use the DUP menu (from another disk) and load it with DOS 'L'.

SPACEBAL.OBJ- for 1 or 2 players; who play ball on a 3-D(?) court; with JoySticks. By Interface Software, (C) 1987 by Thomas Fischermann. It has a few bits in German, - which should not be troublesome even if you don't know the language. You can B(INary) load it with or without BASIC on.

XAGON.OBJ is a Game from M.A.C.E. of Australia, by D. Pentecost. It's a lot like Q-BERT. You have five lives (or men) per game. The five best game scores (and the last) are recorded & displayed. You must try to grab the gold while avoiding the NASTIES! For one player with JoyStick.

ZETAFAIR.OBJ (for Zeta Affair) is a 'space opera' action Game- for one or two players with JoySticks. You're in a space war. You must propel and control your spaceship while you fire at the enemy! Use [SELECT]/[OPTION] for set-up, and [START] to play.

SABTAGE.BAS will load (and work) with or without BASIC. It's very fast and tough to understand. For 1 player with J/S. The instruction I have says you must

try to 'sabotage the enemy's defense bunker'. I have not played it enough to work out all the rules. You must keep moving!! You have 9 lives!

Bellcom's Movie disk #3 occupies most of the back side. It has 5 movie maker Demos and an autoplayer. One of these has been duplicated on another SLCC disk. Boot it without BASIC (or you can B[inary load] AUTORUN.SYS). New Year new place

January Minutes

The first meeting of the New Year in a new location was anything but orderly. President Robbie Bridges started the meeting on time, at least I think he did. With the new location to investigate nobody would have noticed whether he did or not.

The regular meeting was held in the computer room of St. Leander's School. The night of the meeting was one of those all too regular, rainy, stormy nights that only the brave or stupid would go out in. I of course was the brave one, the others??? As far as computer rooms go this one is probably unique in having maybe upwards of fifty computers, everything from Apples to Mackintoshes to PC's, of every vintage.

The following Monday night the PC/ST SIG also met at the school, for this meeting another room was available. The room was or is a workroom (?) like room that has a lot of possibilities. All in all the location looks like it will work out great. Both meetings were a combination of a whole lot of nothing as everybody wondered how the location could best be used to our advantage. By next meeting there may be some semblance of order to the proceedings. (But don't bet on it!)

As this year starts out it might be of interest to look at our newsletter exchange program. The SLCC has participated in the exchange program for many years. At one time, about 1988 if my memory is working properly the club exchanged newsletters with over 150 Atari clubs around the world. This group of 150 has slowly dwindled to a real hardcore number of 6. Of that 6 almost all have become combination Atari/PC clubs. Some have even had to change the name of their clubs to show they are not Atari specific. I guess that's progress.

One interesting point this change of platforms has produced for yours truly is that instead of typing in Atariwriter, I now use MS WORD and all or almost all of my misspelled words no longer get to the Editor to correct. This program has not made my spelling any better but now it just corrects them as I type. At the rate Word is evolving it won't need me or anyone else to do the typing. In a couple more years it will be able to do this scandal sheet by itself, and if it can get driving lessons it will be able to deliver the finished copy for editing and mailing. (That's progress, isn't it?)

Other computer doings.

As this is being written Intel is announcing its latest CPU, a 333 MHz one built with the .25 process. This will probably be the last one to use the 66 MHz motherboards, as they will be raised to 100 MHz in a few months. (Now all I need is enough money to buy one.) Speaking of money, it seems as though Compaq had a little to spare so they picked up a real bargain, Digital Equipment Company (DEC) for only 9.6 Billion dollars. The biggest computer deal ever.

NEW MEETING LOCATION

St. Leander is just three blocks west (towards I880) of the Library, on the south side of Davis street. Park in the playground at the rear of the school and use the entrance located there.

See ya there!!