JUNGLE HUNT*

BY TAITO*

Now, the Thrill of the Arcade Game at Home



*Jungle Hunt is a trademark and © of Taito America Corporation 1982.



A Cannibal Tale

Rumbling rhinoceri! You and your traveling companion were enjoying a leisurely jungle safari when suddenly you were accosted by two savage cannibals! And now they've spirited away your lady friend and plan to cook her up for supper. You'd better rescue her quickly or your sweetie will soon be stew!

You have an inkling where they've taken her. It's just through the forest full of hanging ropes, across the crocodile-infested river, up a hill against a landslide of huge boulders, and on to the cannibals' campsite – where your darling is suspended over a steaming cauldron of goo.

Press the red fire button to jump ropes or boulders, or to stab the crocodiles with your knife. Use your joystick to run and swim. Pull back on it to duck under bouncing boulders. You have just about eight minutes to rescue your companion. A timer counts down the seconds as you play.

To the Rescue!

Insert the Jungle Hunt cartridge as explained in your computer owner's guide, and turn on your computer. Plug a joystick controller into Controller Jack 1 and another into Controller Jack 2 for two players.

Press OPTION to choose the level of difficulty you want – Regular, Advanced, or Beginner. You have three chances to save your companion at the Regular and Advanced levels and six chances to rescue her at the Beginner level.

Press SELECT to choose a one- or two-player game.

Press SYSTEM RESET if you want to choose a different number of players or level of play.

Press the space bar to pause during a game. Press it again to resume play.

Press START to begin your rescue mission.

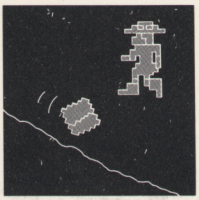
Strategy

- At the Advanced levels of play, you'll run into some obnoxious monkeys on the ropes. They like to make your life difficult by pushing you off. Avoid their tricks by waiting till they climb to the top of the rope – then jump.
- Stab those treacherous crocodiles in their soft, white underbellies, where they're most vulnerable.
- Keep an eye on the diving meter in the upper right corner of your screen when you're swimming. You'll drown if your air runs out. Just rise to the surface to take a breath.
- Occasionally, some mysterious murk rises from the bottom of the river. It will carry you to the surface, so watch out for crocodiles.
- To jump higher, move your joystick forward before leaping a boulder or cannibal.
- As you enter their camp, the cannibals lower your darling companion steadily toward the hot cauldron. You've got to jump to get her just as she's being lowered toward the pot. If she's too high when you try your leap, you'll drop into the brew along with her.

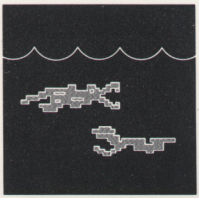
SCORING



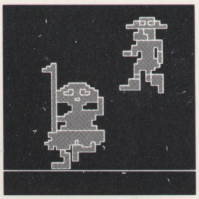
Jumping from rope to rope	**100**



Jumping a boulder	**200**
Running under a boulder	**50**
Ducking a boulder (by pulling back on the joystick)	**100**



Stabbing crocodiles	
Near the surface	
Closed jaws	**100**
Open jaws	**200**
Near the river bottom	
Closed jaws	**200**
Open jaws	**300**



Jumping a cannibal	**200**

- Every 10,000 points, you earn another chance to save your sweetie.
- You receive bonus points for time left when you rescue your companion – three times the timer value.
- You earn 500 points each time you enter a new scene in the jungle.

Every effort has been made to ensure the accuracy of the product documentation in this manual. However, because we are constantly improving and updating our computer software and hardware, Atari, Inc. is unable to guarantee the accuracy of printed material after the date of publication and disclaims liability for changes, errors or omissions.

ATARI® A Warner Communications Company

No reproduction of this document or any portion of its contents is allowed without specific written permission of Atari, Inc., Sunnyvale, CA 94086.

C014189-49 Rev. A

© 1983 Atari, Inc. All rights reserved. Printed in U.S.A.