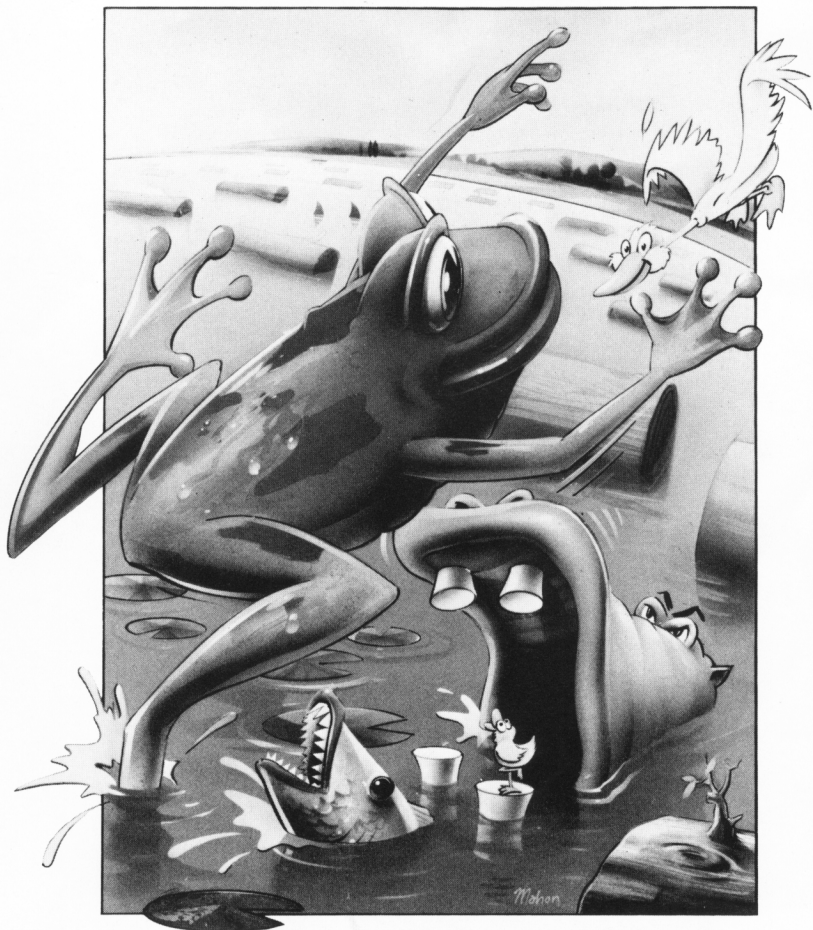


FROGGER II[®]

THREEE DEEP!™



ATARI[®] HOME COMPUTERS DISKETTE

ATARI[®] 600XL™ / 800™ / 800XL™ / 1200XL™

FROGGER's back in an all new adventure . . . He's no longer confined to lily pads, logs and sinking turtles. Now Frogger swims in the water against strong currents; over the water, over whales and hippos and away from snapping barracudas; and through the air! Get ready to jump into action as Frogger takes you to the heights and depths of excitement!

U S I N G Y O U R C O N T R O L S

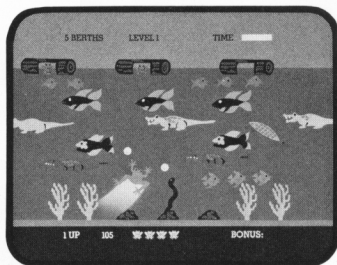
1. Insert the diskette while power is OFF.
2. Turn the power ON.
3. Choose one or two players using SELECT as indicated at the top of the screen. Use port #1 for your joystick when choosing a one player game. Use both ports when choosing a two player game. Players alternate turns; the left player plays first.
4. Press OPTION to choose level one or level three to begin the game. START or FIRE button begins the game.
5. Use the joystick to move Frogger forwards, backwards, to the left and to the right.

H O W T O P L A Y

SCREENS AND GAME PLAY

There are three screens in this game—under water, on the surface of the water, and in the air—each with berths that Frogger must reach to move on to the next level of play. Frogger can move from screen to screen and back without necessarily reaching all the berths in one screen before moving on to another. When Frogger has filled all the open berths in all three screens, then he moves onto a more difficult level, through level 9.

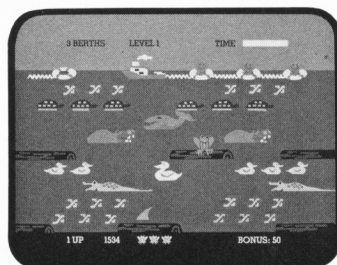
You start the game with five lives, and a time band that keeps Frogger on his toes. If Frogger does not make it to a berth before time runs out, he loses a life and returns to the first screen. The number of lives you have remaining is displayed at the bottom of the screen. Bonus points are available on all screens, but you only collect them after Frogger reaches an empty berth on that screen.



UNDER WATER DIVER

The first screen has three berths for Frogger to fill, and a multitude of friends and enemies to help and hinder him. Little and tiny fish do not harm Frogger, but they can impede his progress; but watch out for alligators and snapping barracudas—they're worth one of Frogger's lives. Frogger will lose a life for floating off screen, as well, unless he's riding on the back of Joe, the Diving Turtle, who always gives Frogger a free and safe ride. Larry the Eel appears on this screen after level one and blows bubbles from the ocean floor. He's a deadly enemy of Frogger's, but catching the air bubbles can be worth bonus points after Frogger's filled a berth.

To reach the next screen: 1) Jump into a log berth that's already filled; or 2) Jump onto the end or wooden underside of any log.



SURFACE SWIMMER

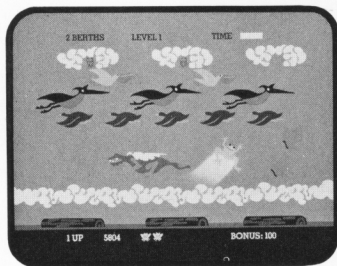
Unfortunately, Frogger is not a good swimmer, so he has to hitch rides across the river. If Frogger falls in the water, he returns to the under water screen without losing a life. Keep in mind, though, that this may cost him precious time.

Turtles, logs and alligators are always a safe place for Frogger to be . . . unless they float off screen with him! Lily pads are safe, offer bonus points when you reach an empty berth, and disappear when you get off them. Hippos are safe until they start to shake in the higher levels—be careful that they don't shake Frogger into the water! Whales have a funny habit of diving under the water and taking Frogger with them as well. Stay away

from the tugboat, and beware the sharks that appear on higher levels and lurk around lily pads.

Frogger can hop a ride on a baby duck, as long as Mama Duck doesn't catch him. But Mama will give Frogger a lift through the air to the next screen if he isn't near her babies.

There are bonus points on this screen, too: but you'll have to find them for yourself.



FLYING FROGGER

Use your joystick to "bounce" Frogger on the cloud on which he finds himself in this screen. Pushing the joystick up bounces him higher and higher; holding it diagonally bounces him sideways; and pulling it down makes him stop bouncing. Frogger must jump onto passing birds to find the berth in the clouds. Watch out for those holes in the clouds... or Frogger will fall back to the surface screen, or into the water and back to the under water screen. Eat butterflies for bonus points—except the deadly Beulah Blackwing, who appears at higher levels of difficulty—and watch out for the dangerous holes in the clouds they leave behind! Avoid Clyde the Flying Dragon, who hangs around to protect the butterflies and stay away from airplanes in the higher levels.

SCORING

Reach a home berth	1000 points
Advance a row	15 points
Time remaining	32 points per second
Bonus points (collected only AFTER Frogger reaches a berth on that same screen)	
Jump off lily pad	25 points
Eat air bubble	100 points
Eat butterfly	100 points

A stork appears in Screen III, every 10,000 points, carrying a baby frog, which gives Frogger one more life.

MORE GREAT ARCADE GAMES FOR THE HOME

Bally MIDWAY

TAPPER™



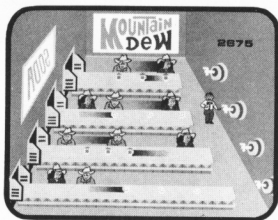
SIDE-SPLITTING, SODA-SLINGING LAUGHS AND SPILLS!

- The Official Home Version of Bally/Midway's Arcade Sensation
- Five belly-busting screens of Soda Fountain Fun, including:
 - Four mad-capped bar rooms of soda-starved, clammering cowboys, sports fans, punks and space creatures
 - Plus a head-spinning

Soda Bandit Bonus Round

- Awesome color-packed action graphics
- Just try to keep your cool as hot-headed, crazy customers blitz your bar for another cold one.

OFFICIAL ARCADE VERSION

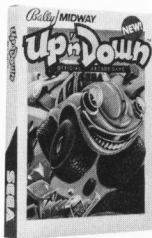


SUPER ZAXXON™

THE ULTIMATE CHALLENGE of Super Zaxxon is here. Based on the Arcade Classic, you knew this challenge was coming, but now we'll see if you're ready for it.

OFFICIAL ARCADE VERSION





Bally **MIDWAY**

Up'n Down™

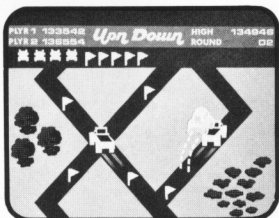
FUN IN THE FAST LANE

- The Official Home Version of the Bally/Midway Arcade Winner
- Multiple screens of Baja Road Race excitement
- High-speed challenges for one or two players
- Full-throttle color action-animated graphics

Drive your Baja Buggy over treacherous miles of deadly roads. Watch out!

The course is crawling with opponents who want to make this the last race you run. Beware of killer pick-up trucks, boulders, and swarms of other motoring menaces.

OFFICIAL ARCADE VERSION



Bally **MIDWAY**

SPY HUNTER™

SPY HUNTER... CONSIDERED ARMED AND EXTREMELY DANGEROUS.

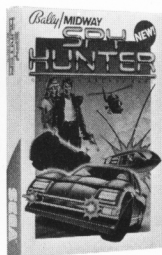
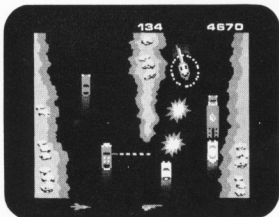
- The Official Home Version of Bally/Midway's Arcade Thriller
- Exclusive Dual Weapons Spy Control
- You control the turbo charged race car/hydro spy boat
- You control a deadly arsenal of missiles, machine guns, oil

slicks and smoke screens

- Five nerve-shattering spy-action screens
- Sophisticated spy- challenging graphics

This is hardly a game. It's a high-speed test of your secret agent skills. Meet the challenge and survive Spy Hunter!

OFFICIAL ARCADE VERSION



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