## DRAWING WITH DOODLEBUG

1. To select one of the 16 colours across the bottom of the screen, move the cursor onto the wanted colour and press the FIRE button to 'dip' into that colour. NOTE: When selected, the left-hand outline colour draws in black and can be used for erasing.

2. To draw, move the cursor to the position that you want to draw from then press the FIRE button to mark this point. Move the cursor to the position that you want to draw to and press FIRE to draw a line from the marker to the new cursor position.

3. To draw continuous lines press SELECT to change the cursor to a ☐ . Pressing FIRE will now always draw to the cursor position and will not mark a point. To return to discontinuous drawing press SELECT again to change the cursor back to a ⌐ .

4. To erase the drawing, select the new background colour by 'dipping' into the colour at the bottom of the screen and pressing FIRE then press the OPTION pushbutton. The screen will then fill with the selected colour.

5. If the FIRE button is not pressed for approx. 8 mins., the computer will enter the Attract mode. Press FIRE to cancel Attract

SAVING AND LOADING PICTURES

1. Press START to enter the filing mode, the cursor becomes ⌐ , this is the Cassette mode.

2. For disc systems press OPTION to set the cursor to ⌐. NOTE: Press OPTION again if required to return to Cassette mode.

3. The system is now ready to LOAD a drawing from cassette or disc onto the screen (see step 4). To SAVE from the screen onto cassette or disc press SELECT and the cursor will disappear.

4. Press START to start filing process — the cursor, if present, will disappear from the screen.

On Cassette

The computer buzzer will sound one or two times for LOADING or SAVING the picture. Place the cassette into the program recorder then press PLAY or PLAY and RECORD then press RETURN. The process takes approx. 6 mins. on cassette and when complete, the computer enters the Attract mode. Move the cursor off the picture and press FIRE to cancel Attract mode.

On Disc

Ensure that the disc is in the disc drive unit and is running correctly then press a LETTER on the keyboard. (This is used to name the disc file and should be noted so that the picture can be recovered later). When the letter is pressed the computer will commence the transfer operation. This takes approx. 15 sec. on disc and, when complete, the computer enters the Attract mode. Move the cursor off the picture and press FIRE to cancel Attract mode.

TIP FOR PARENTS

Load the game then select a colour and the CONTINUOUS mode. The children will doodle for hours!

TIP FOR ARTISTS

When shading vertically, the whole area is filled, however, when shading horizontally only alternate lines are filled. Try filling an area with vertical shading then overfill the same area horizontally with a different colour.