

VERMINATOR

KEYGUIDE



RAINBIRD

Made in the UK

K10615

VERMINATOR - ATARI ST

Loading

Insert game disc 1 into drive A and switch on the computer. After a few seconds the title screen will appear. Insert game disc 2 when requested.

Game control

VERMINATOR can be played with the keyboard or a joystick in port 1.

The default keys when the game has loaded are:

Jump/Up	Q
Crouch/Down	A
Left	O
Right	P
Fire/Select	SPACE

The keys can be redefined by selecting the keyboard icon from the game options screen. Please refer to the VERMINATOR playguide for further details.

(There are instances in VERMINATOR when you will have to perform a running jump to leap over gaps in the ground, obstacles etc. This action is achieved by pushing left or right followed by a push diagonally upwards in the relevant direction)

The following keys **cannot** be redefined:

Pause game	BACKSPACE
Continue game	SPACE
Abort game	BACKSPACE then ESCAPE
Game music off	f1
Game music on	f2
Select object (Inventory)	1,2,3 or 4

Saving

To utilise the save game option please refer to the playguide.

You will need to prepare a blank formatted disc before loading VERMINATOR. Only one save game position can be saved on each disc and this should only be inserted in drive A when requested.