

SUPER BOULDERDASH

ATARI HOME COMPUTERS

Getting Started: Plug your joystick into the joystick port and remove all cartridges. Turn on the disk drive. When the busy light goes out, insert the disk in the drive. Close the drive door and turn on the computer (Atari XL and XE owners: when you turn on the computer, hold down the **Option** key until the logo appears). To play Boulderdash I, insert the disk with the label side up; to play Boulderdash II, insert it with the label side down. To display the selection menu on BoulderDash I, press the **Start** key. To display the selection menu on BoulderDash II, press the **Joystick Button**. The rest of these instructions are the same for both games.

To select the number of players and joysticks, press the **Option** key until the desired combination appears at the bottom of the screen. Press the joystick button to start with Cave A, Level 1. If you prefer, you can start with Caves E, I or M at any of three difficulty levels (At Levels 4 and 5, you must start with Cave A). Move the joystick to the right or left to select the other caves, and move it up or down to select the other difficulty levels. When you have selected the cave and level you want to play, press the joystick button to start.

Playing the Game: See your manual for information about the game. Once in the game, you can use the following key commands:

Start Key: Restarts game

Esc: New Rockford (use this option if your current Rockford becomes inextricably trapped)

Joystick Button: Continues game when your Rockford is destroyed

Spacebar: Pause/Restart game

Technical Assistance: Jim Nangano
First Star Software Director: Paul Hodara



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