

PINBALL CONSTRUCTION SET™

ATARI HOME COMPUTERS

Number of Players – One during DESIGN.
 – One to four during PLAY.

Play Commands

Joystick

Paddles
Port #1 Only

To play a single ball

Activate PLAY icon
 (ball and flipper)

Not possible.

To play full games

Activate disk icon then
 choose **PLAY GAME**

Not possible.

To get parts box back
 To cock spring

SELECT
 Move joystick up or
 down (port #1)

SELECT
 Launcher spring is pre-set.

To launch ball into play

Joystick button
 (port #1)

Left paddle button

Left flipper

Left joystick button
 (port #1)

Left paddle button

Right flipper

Right joystick button
 (port #2)

Right paddle button

Select no. of players
 Turn off sound

OPTION
 Turn monitor volume
 down

OPTION
 Turn monitor volume
 down

For other PCS commands, see the User's Guide.

Load Notice: – This program will not run with BASIC or a cartridge in the system.
 – Atari 600XL, 800XL, 1400XL or 1450XL owners must hold down the **OPTION** key while turning the computer on.
 – See your Atari Owner's Guide for detailed instructions.

For problems with the computer or disk drive, see your Atari Owner's Guide.

YOUR GAME MANUAL IS LOCATED INSIDE THE FRONT PANEL OF THIS PACKAGE.

Limited Warranty

Electronic Arts warrants to the original purchaser of this computer software product that the recording medium on which the software programs are recorded will be free from defects in materials and workmanship for ninety days from the date of purchase. Defective media returned by the purchaser during that ninety day period will be replaced without charge, provided that the returned media have not been subjected to misuse, damage or excessive wear.

Following the initial ninety day warranty period, defective media will be replaced for a replacement fee of \$7.50.

Defective media should be returned to:

Electronic Arts
390 Swift Avenue
South San Francisco, CA 94080

in protective packaging, accompanied by (1) proof of purchase, (2) a brief statement describing the defect, (3) a \$7.50 check (if beyond the initial ninety day warranty period), and (4) your return address.

WHAT IS NOT COVERED BY THIS WARRANTY

THIS WARRANTY DOES NOT APPLY TO THE SOFTWARE PROGRAMS THEMSELVES. THE PROGRAMS ARE PROVIDED "AS IS."

THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES, WHETHER ORAL OR WRITTEN, EXPRESS OR IMPLIED. ANY IMPLIED WARRANTIES, INCLUDING IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED IN DURATION TO NINETY DAYS FROM THE DATE OF PURCHASE. ELECTRONIC ARTS SHALL NOT BE LIABLE FOR INCIDENTAL OR CONSEQUENTIAL DAMAGES FOR BREACH OF ANY EXPRESS OR IMPLIED WARRANTY.

Some states do not allow the exclusion or limitation of incidental or consequential damages or limitations on how long an implied warranty lasts, so the above limitation or exclusion may not apply to you. This warranty gives you specific legal rights, and you may also have other rights which vary from state to state. Address all correspondence to: Electronic Arts, 2755 Campus Drive, San Mateo, California 94403.

Unless identified otherwise, all programs and documentation are
© 1983 Electronic Arts.