

The logo for 'MOON SHUTTLE' is located in the top right corner. It features the word 'MOON' in a stylized, yellow and orange font with a red outline, and 'SHUTTLE' in a similar style below it. A large, red, curved shape resembling a comet tail or a shuttle's path sweeps across the background behind the text.

## **REQUIREMENTS**

- ATARI 400/800/1200XL Computer (16K)
- Disk drive (ATARI 810 or compatible) OR cassette player (ATARI 410 or compatible)
- TV set or video monitor
- Joystick

## **INSERTING THE CASSETTE**

Turn off your computer and remove all cartridges. Turn on your TV or video monitor. Insert the MOON SHUTTLE® cassette into your tape player and press PLAY. (Note: rewind tape if previously played.) Hold down the [START] key on your computer while you turn your computer on. When you hear the "buzzer" press [RETURN]. The tape will now load and run automatically.

## **INSERTING THE DISKETTE**

Turn off your computer and remove all cartridges. Turn on the power to your TV or video monitor and disk drive #1. Wait for the red "drive busy" light to turn off. Insert the MOON SHUTTLE diskette and close the disk drive door. Now turn on the computer. The program will load and run automatically.

## **INSERTING THE CARTRIDGE**

Turn off your computer and remove all cartridges. Turn on the power to your TV/video monitor. Insert the MOON SHUTTLE® cartridge in the slot inside your computer (left slot on 800 and outside left slot on the 1200XL). Turn the computer on. The program will load and run automatically.

## **THE JOYSTICK CONTROLLER**

Connect a joystick to controller jack #1 on your computer. Push the joystick to the left or right to move across the screen. Push it up (forward) to move faster and release it to move more slowly through the asteroid belts. Your ship will not move forward during confrontations with non-asteroid foes.





## **THE OPTION KEY**

Press the OPTION key for 2 player game—note indicator at top of screen.

## **THE START KEY**

Press the [START] key to begin a game. You may also press the button on your joystick to begin a game.

## **THE ESCAPE KEY**

Press the [ESC]ape key to pause a game while in progress. Press any key to resume play.

## **THE SYSTEM RESET KEY**

Press the [SYSTEM RESET] key to abort a game and return to the beginning screen.

# P O I N T S

## **SCORING**

Each target is worth the following points:

Large asteroids	50
Medium asteroids	30
Small asteroids	20
Bomb Launchers	90
Expandos	90
Blob Men	90
Man-O'-Wars	90
Mystery Ship	One extra moon shuttle

## **SPECIAL BONUS**

For Each 10,000 points earned: One extra moon shuttle

For blasting through an asteroid belt you will receive the following bonus points:

First Belt	500
Second	1000
Third	1500
Fourth and Beyond	2000