



FIRE & FLOOD

instructions

for use with ATARI® computer systems

#54040-2-2

FIRE & FLOOD

A K-TEK™ product for ATARI® computer systems

Mount St. Helen has erupted! Suddenly, it's up to you to stage perhaps the most daring rescue ever attempted during a natural disaster! As flood waters threaten your launch pad and volcanic debris swirls wildly in the air, pilot your helicopter to the top of the cliff and rescue stranded victims. Your trip must be repeated many times, and your level window is warning that your launch pad is almost flooded!



TO LOAD:

- 1) Turn off ATARI® 800 computer and disk drive.
- 2) Insert the BASIC language cartridge into the left cartridge slot in the computer.
- 3) Turn on disk drive, insert game disk as described in instruction manual, and close door.
- 4) Turn on computer and game will load into computer memory.
- 5) Connect joystick to controller port no. 1 at the front of the computer.

TO PLAY:

Use your joystick to control helicopter as you head for victims stranded in the burning house on the cliff. Be careful! Flying debris will send your ship crashing to the ground. Be sure to watch the level window on your screen. It will tell you how high the water is rising toward your launching pad. When level gets to 120, the game ends. For each rescue attempt, touch every part of the helicopter to the house and listen for a beep which indicates all passengers are loaded. Return to launching pad. Beep will indicate passengers are unloaded. Then begin your return trip. The more passengers you can rescue before the water level hits 120, the higher your score.

REQUIREMENTS: ATARI® 800 Computer, Basic Cartridge, Disk Drive, Joystick & Hi-Res Screen.

WARNING:

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